

NAME **EDOUDR MCLEOD**

64

PLAYER \_\_\_\_\_

### ABILITIES

ABILITY NAME	SCORE	MODIFIER
<b>STR</b> STRENGTH	23	+6
<b>DEX</b> DEXTERITY	15	+2
<b>CON</b> CONSTITUTION	17	+3
<b>INT</b> INTELLIGENCE	11	+0
<b>WIS</b> WISDOM	8	-1
<b>CHA</b> CHARISMA	11	+0

CLASS **FIGHTER**

RACE **HUMAN**

ALIGN **NEUTRAL GOOD**

BBN \_\_\_\_\_

BRD \_\_\_\_\_

CLR \_\_\_\_\_

DRD \_\_\_\_\_

FTR 7

MNK \_\_\_\_\_

PAL \_\_\_\_\_

RGR \_\_\_\_\_

ROG \_\_\_\_\_

SOR \_\_\_\_\_

WIZ \_\_\_\_\_

7

LEVEL

### STATISTICS

NAME	TOTAL	BASE	ARMOR	SHIELD	ABILITY MOD	SIZE	MISC	TEMP
<b>AC</b> ARMOR CLASS	12	10	0	0	DEX 2	0	0	
<b>REF</b> SAVING THROW	4	2			DEX 2	0	0	
<b>FORT</b> SAVING THROW	8	5			CON 3	0	0	
<b>WILL</b> SAVING THROW	1	2			WIS -1	0	0	
<b>INIT</b> INITIATIVE	6				DEX 2	4		

### MELEE

ABILITY MOD	SIZE	MISC	BASE ATTACK	TOTAL
1st			7	13
2nd			2	8
3rd				
4th				
5th				

6 + 0 + 0 + 7 = 13

2 + 0 + 0 + 2 = 8

MONK UNARMED

### FEATS

FEAT NAME
CLEAVE
ENDURANCE
FOCUS: BATTLEAXE
GREAT CLEAVE
IMPROVED INITIATIVE
POWER ATTACK
QUICK DRAW
SPECIALIZED: BATTLEAXE

### SKILLS

SKILL NAME	TOTAL	RANK	ABILITY MOD	MISC
ALCHEMY			+ INT	
ANIMAL EMPATHY			+ CHA	
◆ APPRAISE			+ INT	
◆ BALANCE			+ DEX	*
◆ BLUFF			+ CHA	
◆ CLIMB	10	4	+ STR	0
◆ CONCENTRATION			+ CON	
DECIPHER SCRIPT			+ INT	
◆ DIPLOMACY			+ CHA	
DISABLE DEVICE			+ INT	
◆ DISGUISE			+ CHA	
◆ ESCAPE ARTIST			+ DEX	*
◆ FORGERY			+ INT	
◆ GATHER INFORMATION			+ CHA	
HANDLE ANIMAL	1	1	+ COA	0
◆ HEAL			+ WIS	
◆ HIDE			+ DEX	*
INNUENDO			+ WIS	
◆ INTIMIDATE			+ CHA	
INTUIT DIRECTION			+ WIS	
◆ JUMP			+ STR	*
KNOWLEDGE, ARCANA			+ INT	
KNOWLEDGE, RELIGION			+ INT	
KNOWLEDGE, NATURE			+ INT	
◆ LISTEN			+ WIS	
◆ MOVE SILENTLY			+ DEX	*
OPEN LOCK			+ DEX	
◆ PERFORM			+ CHA	
PICKPOCKET			+ DEX	*
READ LIPS			+ INT	
◆ RIDE	6	4	+ DEX	0
◆ SCRYE			+ INT	
◆ SEARCH			+ INT	
◆ SENSE MOTIVE	1	2	+ WIS	0
SPELLCRAFT			+ INT	
◆ SPOT			+ WIS	
◆ SWIM	7	2	+ STR	-1
TUMBLE			+ DEX	*
USE MAGIC DEVICE			+ CHA	
◆ USE ROPE			+ DEX	
◆ WILDERNESS LORE			+ WIS	
CRAFT [CALLIGRAPHY]	3	3	+ INT	0
CRAFT [CARPENTRY]	3	3	+ INT	0
PROFESSION [FARMER]	3	4	+ WIS	0

### RANGED

ABILITY MOD	SIZE	MISC	BASE ATTACK	TOTAL
1st			7	9
2nd			2	4
3rd				
4th				
5th				

DEX 2 + 0 + 0 + 7 = 9

2 + 0 + 0 + 2 = 4

### WEAPONS

HAND	NAME					DAMAGE	CRITICAL	RANGE
ATTACK BONUS	BASE	ABILITY MOD	HAND	FEAT	MISC			

[ ] = [ ] + [ ] + [ ] + [ ] + [ ]

HAND	NAME					DAMAGE	CRITICAL	RANGE

[ ] = [ ] + [ ] + [ ] + [ ] + [ ]

\* ARMOR CHECK PENALTY APPLIES  
UNTRAINED SKILL

