NAME OLAX

PLAYER

46 HP

CLASS MONK

RACE HUMAN

ALIGN LAWFUL NEUTRAL

BBN
BRD
CLR
DRD
FTR
MNK 7
PAL
RGR
ROG
SOR
WIZ

7 LEVEL

ABILITIES

ABILITY NAME	SCORE	MODIFIER
STR STRENGTH	15 TEMP	+2 TEMP
DEX DEXTERITY	11 TEMP	+0 TEMP
CON CONSTITUTION	15 TEMP	+2 TEMP
INT INTELLIGENCE	15 TEMP	+2 TEMP
WIS WISDOM	15 TEMP	+2 TEMP
CHA CHARISMA	13 TEMP	+1 TEMP

STATISTICS

NAME	TOTAL	BASE	ARMOR	SHIELD	ABILITY MOD	SIZE	MISC	TEMP
AC ARMOR CLASS	13 =	10 +	0 +	0 +	DEX 0 +	0 +	3 +	
REF SAVING THROW	7 =	5 +	+	+	DEX 0 +	+	2 +	
FORT SAVING THROW	7 =	5 +	+	+	CON 2 +	+	0 +	
WILL SAVING THROW	7 =	5 +	+	+	WIS 2 +	+	0 +	
INIT INITIATIVE	4 =	+	+	+	DEX 0 +	+	4 +	

MELEE

ABILITY MOD	SIZE	MISC	BASE ATTACK	TOTAL

STR 2 + 0 + 0 +

1st 5 = 7
2nd =
3rd =
4th =
5th =

■ = MONK UNARMED

RANGED

ABILITY MOD	SIZE	MISC	BASE ATTACK	TOTAL

DEX 0 + 0 + 0 +

1st 5 = 5
2nd =
3rd =
4th =
5th =

FEATS

FEAT NAME
BLIND-FIGHT
DEFLECT ARROWS
FOCUS: DAGGER
IMPROVED INITIATIVE
IMPROVED TRIP
LIGHTNING REFLEXES

SKILLS

SKILL NAME	TOTAL	=	RANK	+	ABILITY MOD	+	MISC
ALCHEMY		=		+	INT	+	
ANIMAL EMPATHY		=		+	CHA	+	
◆APPRAISE		=		+	INT	+	
◆BALANCE	5	=	5	+	DEX 0	+	0
◆BLUFF		=		+	CHA	+	
◆CLIMB	12	=	10	+	STR 2	+	0
◆CONCENTRATION	5	=	3	+	CON 2	+	0
DECIPHER SCRIPT		=		+	INT	+	
◆DIPLOMACY		=		+	CHA	+	
DISABLE DEVICE		=		+	INT	+	
◆DISGUISE	4	=	3	+	CHA 1	+	0
◆ESCAPE ARTIST	3	=	3	+	DEX 0	+	0
◆FORGERY		=		+	INT	+	
◆GATHER INFORMATION		=		+	CHA	+	
HANDLE ANIMAL		=		+	CHA	+	
◆HEAL		=		+	WIS	+	
◆HIDE	10	=	10	+	DEX 0	+	0
INNUENDO		=		+	WIS	+	
◆INTIMIDATE		=		+	CHA	+	
INTUIT DIRECTION		=		+	WIS	+	
◆JUMP	5	=	3	+	STR 2	+	0
KNOWLEDGE, ARCANA		=		+	INT	+	
KNOWLEDGE, RELIGION		=		+	INT	+	
KNOWLEDGE, NATURE		=		+	INT	+	
◆LISTEN	8	=	6	+	WIS 2	+	0
◆MOVE SILENTLY	7	=	7	+	DEX 0	+	0
OPEN LOCK		=		+	DEX	+	
◆PERFORM		=		+	CHA	+	
PICKPOCKET		=		+	DEX	+	*
READ LIPS		=		+	INT	+	
◆RIDE		=		+	DEX	+	
◆SCRYE		=		+	INT	+	
◆SEARCH		=		+	INT	+	
◆SENSE MOTIVE		=		+	WIS	+	
SPELLCRAFT		=		+	INT	+	
◆SPOT	4	=	2	+	WIS 2	+	0
◆SWIM		=		+	STR	+	
TUMBLE	9	=	9	+	DEX 0	+	0
USE MAGIC DEVICE		=		+	CHA	+	
◆USE ROPE		=		+	DEX	+	
◆WILDERNESS LORE	4	=	2	+	WIS 2	+	0
[ ]		=		+	INT	+	
[ ]		=		+	INT	+	
[ ]		=		+	WIS	+	

* ARMOR CHECK PENALTY APPLIES

◆ UNTRAINED SKILL

WEAPONS

HAND	NAME							
ATTACK BONUS	BASE	ABILITY MOD	HAND	FEAT	MISC	DAMAGE	CRITICAL	RANGE

= + + + + +

= + + + + +

DUNGEONS & DRAGONS

RACIAL TRAITS

ABILITY NAME
ONE EXTRA FEAT AT FIRST LEVEL
FOUR EXTRA SKILL POINTS AT LVL 1
ONE EXTRA SKILL POINT PER LEVEL
FAVORED MULTICLASS: ANY

CLASS FEATURES

FEATURE NAME
UNARMED STRIKE
STUNNING ATTACK
EVASION
DEFLECT ARROWS
STILL MIND
SLOW FALL (30 FT.)
PURITY OF BODY
IMPROVED TRIP
WHOLENESS OF BODY
LEAP OF THE CLOUDS
MONK WEAPON PROFICIENCIES
FAST MOVEMENT

EQUIPMENT

EQUIPPED	ITEM NAME	QUANTITY	WEIGHT
X	MONK'S OUTFIT		2
	UNARMED		0

X	TOTAL WEIGHT CARRIED	2

ADDITIONAL ITEMS PRINT TO OVERFLOW PAGE

LANGUAGES

LANGUAGE NAME
COMMON
ORC
TERRAN

AGE	23	GENDER	F
WEIGHT	117	SIZE	M
HEIGHT	5 8		

HAIR COLOR	BLACK
EYE COLOR	BLUE
APPEARANCE	STRIKING
MANNERISMS	NONE
DISTINGUISHING MARKS	NONE
RESIDENCE	TWARLEN/AFRENIE
PHOBIAS	
FRIENDS	
ENEMIES	

ARMOR

NAME	ARMOR BONUS	MAX DEX BONUS	CHECK PENALTY	SPELL FAILURE	SPEED
ARMOR					
SHIELD					
SHIELD					

EXPERIENCE	CURRENT	TO NEXT LEVEL
		28000

FUNDS

PP	
GP	17000
EP	
SP	
CP	

GEMS/JEWELRY:

CARRYING LOAD

LOAD	MAX DEX BONUS	CHECK PENALTY	SPEED	RUN
LIGHT	+20	0	50 ft	x4

ANIMAL

NAME / TYPE	HD	AC	HP	ATTACK	DAMAGE	SPEED

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