

NAME **RAIK NA SEEM**

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PLAYER

ABILITIES

ABILITY NAME	SCORE	MODIFIER
STR STRENGTH	14	+2
DEX DEXTERITY	18	+4
CON CONSTITUTION	17	+3
INT INTELLIGENCE	12	+1
WIS WISDOM	11	+0
CHA CHARISMA	16	+3

CLASS **ROGUE**

RACE **HUMAN**

ALIGN **NEUTRAL**

- BBN _____
- BRD _____
- CLR _____
- DRD _____
- FTR _____
- MNK _____
- PAL _____
- RGR _____
- ROG 8
- SOR _____
- WIZ _____

8

LEVEL

STATISTICS

NAME	TOTAL	BASE	ARMOR	SHIELD	ABILITY MOD	SIZE	MISC	TEMP
AC ARMOR CLASS	16	10	2	0	DEX 4	0	0	
REF SAVING THROW	10	6			DEX 4		0	
FORT SAVING THROW	5	2			CON 3		0	
WILL SAVING THROW	2	2			WIS 0		0	
INIT INITIATIVE	4				DEX 4		0	

MELEE

ABILITY MOD	SIZE	MISC	BASE ATTACK	TOTAL
STR 2	0	0	6	8
			1	3
			3rd	
			4th	
			5th	

1st = 8
2nd = 3

STR 2 + 0 + 0 + 6 = 8

MONK UNARMED

FEATS

FEAT NAME

MARTIAL: SCIMITAR

QUICK DRAW

TRACK

TWO-WEAPON FIGHTING

SKILLS

SKILL NAME	TOTAL	RANK	ABILITY MOD	MISC
ALCHEMY			INT	
ANIMAL EMPATHY			CHA	
♦ APPRAISE			INT	
♦ BALANCE			DEX	*
♦ BLUFF	8	5	CHA	0
♦ CLIMB	12	10	STR	0
♦ CONCENTRATION			CON	
DECIPHER SCRIPT	6	5	INT	0
♦ DIPLOMACY			CHA	
DISABLE DEVICE	8	7	INT	0
♦ DISGUISE	8	5	CHA	0
♦ ESCAPE ARTIST			DEX	*
♦ FORGERY	6	5	INT	0
♦ GATHER INFORMATION	8	5	CHA	0
HANDLE ANIMAL			CHA	
♦ HEAL			WIS	
♦ HIDE	12	8	DEX	0
INNUENDO	4	4	WIS	0
♦ INTIMIDATE			CHA	
INTUIT DIRECTION			WIS	
♦ JUMP			STR	*
KNOWLEDGE, ARCANA			INT	
KNOWLEDGE, RELIGION			INT	
KNOWLEDGE, NATURE			INT	
♦ LISTEN	5	5	WIS	0
♦ MOVE SILENTLY	12	8	DEX	0
OPEN LOCK	12	8	DEX	0
♦ PERFORM			CHA	
PICKPOCKET	13	9	DEX	0
READ LIPS			INT	
♦ RIDE			DEX	
♦ SCRYE			INT	
♦ SEARCH	8	7	INT	0
♦ SENSE MOTIVE			WIS	
SPELLCRAFT			INT	
♦ SPOT			WIS	
♦ SWIM	1	5	STR	-6
TUMBLE	9	5	DEX	0
USE MAGIC DEVICE			CHA	
♦ USE ROPE	9	5	DEX	0
♦ WILDERNESS LORE			WIS	
KNOWLEDGE [HISTORY]	3	2	INT	0
[]			INT	
[]			WIS	

RANGED

ABILITY MOD	SIZE	MISC	BASE ATTACK	TOTAL
DEX 4	0	0	6	10
			1	5
			3rd	
			4th	
			5th	

1st = 10
2nd = 5

DEX 4 + 0 + 0 + 6 = 10

WEAPONS

HAND	NAME	ATTACK BONUS	BASE	ABILITY MOD	HAND	FEAT	MISC	DAMAGE	CRITICAL	RANGE
MAIN	SCIMITAR MW		(1-6)+2					18-20/x2		-

9 = 6 + 2 + 0 + 0 + 1

OFF	DAGGER	ATTACK BONUS	BASE	ABILITY MOD	HAND	FEAT	MISC	DAMAGE	CRITICAL	RANGE
			(1-4)+1					19-20/x2		10 ft

4 = 6 + 2 + -4 + 0 + 0

* ARMOR CHECK PENALTY APPLIES

UNTRAINED SKILL

RACIAL TRAITS

ABILITY NAME

ONE EXTRA FEAT AT FIRST LEVEL
 FOUR EXTRA SKILL POINTS AT LVL 1
 ONE EXTRA SKILL POINT PER LEVEL
 FAVORED MULTICLASS: ANY

CLASS FEATURES

FEATURE NAME

LIGHT ARMOR PROFICIENCY
 SNEAK ATTACK +4D6
 EVASION
 UNCANNY DODGE (DEX BONUS TO AC)
 UNCANNY DODGE (CAN'T BE FLANKED)
 ROGUE WEAPON PROFICIENCIES
 TRAPS

LANGUAGES

LANGUAGE NAME

COMMON
 TERRAN

AGE 19 GENDER M
 WEIGHT 140 SIZE M
 HEIGHT 5 6

EQUIPMENT

ITEM NAME	QUANTITY	WEIGHT
X DAGGER		1
X DAGGER, PUNCHING		2
X EXPLORER'S OUTFIT		8
X LEATHER MW		15
X SCIMITAR MW		4
BACKPACK		2
BEDROLL		5
BLANKET, WINTER		3
CALTROPS		2
CANDLE		0
CHALK, 1 PIECE		0
CLIMBER'S KIT		5
CROWBAR		5
DISGUISE KIT		8
FLINT AND STEEL		0
GRAPPLING HOOK		4
HAMMER		2
LANTERN, BULLSEYE		3
LOCKSMITH'S TOOLS MW		5
OIL (PINT)		1
PITON		0.5
POUCH, BELT		1
RATIONS, TRAIL (PER DAY)		1
SIGNAL WHISTLE		0.1
THIEVES' TOOLS MW		1
TINDERTWIG		0
TRAPMAKER'S TOOLS MW		5
WATERSKIN (FULL)		4
WHETSTONE		1

X TOTAL WEIGHT CARRIED 30

ADDITIONAL ITEMS PRINT TO OVERFLOW PAGE:

HAIR COLOR BLACK
 EYE COLOR BROWN
 APPEARANCE
 MANNERISMS
 DISTINGUISHING MARKS
 RESIDENCE ER DJINOUCALIEFAT DE BEJNEHD
 PHOBIAS
 FRIENDS
 ENEMIES

EXPERIENCE CURRENT 36000

FUNDS
 PP
 GP 22156
 EP
 SP 3
 CP 6

GEMS/JEWELRY:

ARMOR

NAME	ARMOR BONUS	MAX DEX BONUS	CHECK PENALTY	SPELL FAILURE	SPEED
LEATHER MW	+2	+6	1	10%	30 ft
SHIELD					
SHIELD					

CARRYING LOAD

LOAD	MAX DEX BONUS	CHECK PENALTY	SPEED	RUN
LIGHT	+6	0	30 ft	x4

ANIMAL

NAME TYPE	HD	AC	HP	ATTACK	DAMAGE	SPEED